

# Deep Neural Networks for Mobile Platforms

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AI Ukraine, 2016

**AI UKRAINE**

**SAMSUNG**

# Outline

## Problems overview

- Key problems
- Deeper problem overview

## Topology

- Overview

## Quantization

- Overview

## Pruning

- Overview
- Examples

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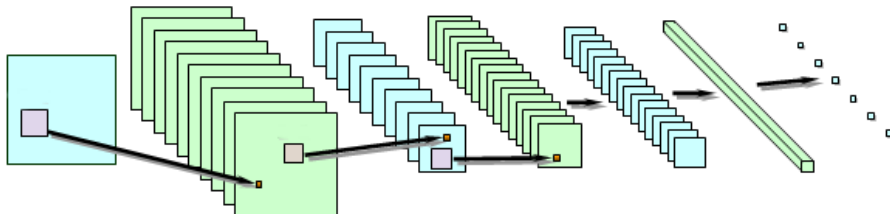
# Neural networks



- Cutting edge results for CV, NLP, Signal Processing, Recommendations.
- Unified solution for different problems.

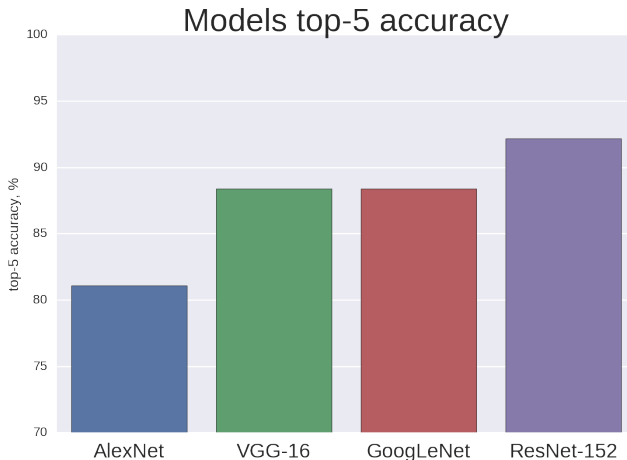
# Neural networks

## Convolution neural network



# Deployment stage problem

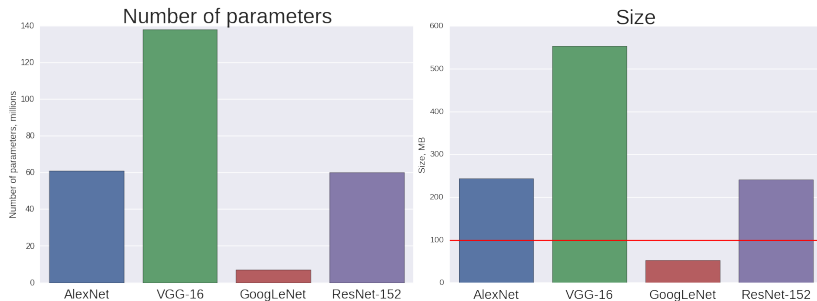
## Models quality



- Alex Krizhevsky, et al. ImageNet Classification with Deep Convolutional Neural Networks, 2012
- Christian Szegedy, et al. Going Deeper with Convolutions, 2014
- K. Simonyan, et al. Very Deep Convolutional Networks for Large-Scale Image Recognition, 2014
- Kaiming He, et al. Deep Residual Learning for Image Recognition, 2015

# Deployment stage problem

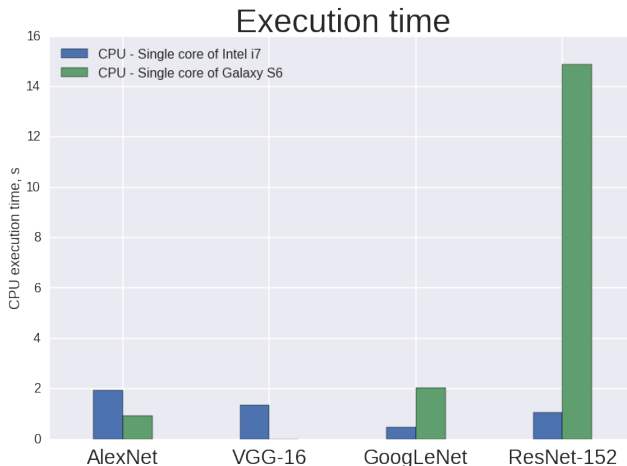
## Models size



Application more than 100MB requires WiFi for downloading via app stores

# Deployment stage problem

## Models execution



Test with <https://github.com/sh1r0/caffe-android-lib>

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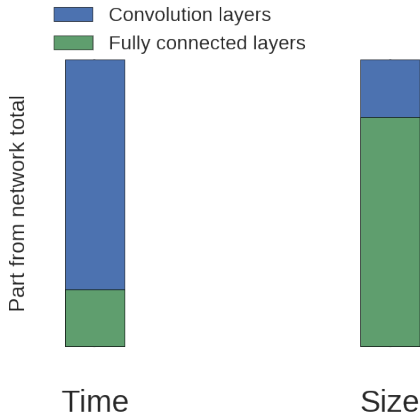
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# Problem overview

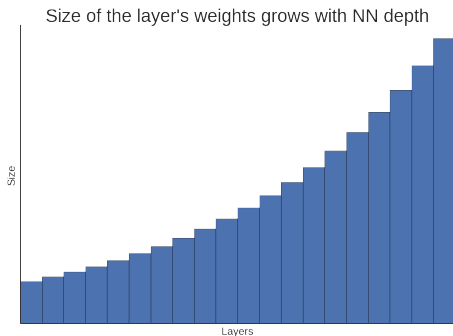
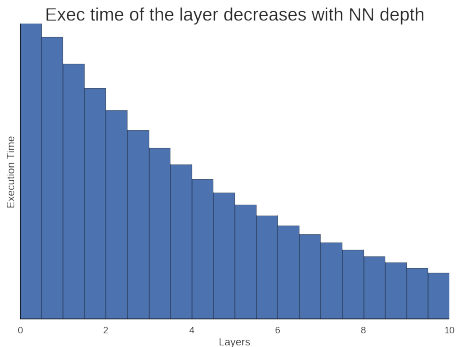
## Approximate layers distribution



- Fully Connected are bigger than Convolution layers in terms of MB
- Convolution takes much more time for forward pass
- Target device have to store layer's feature maps in RAM for at least one layer

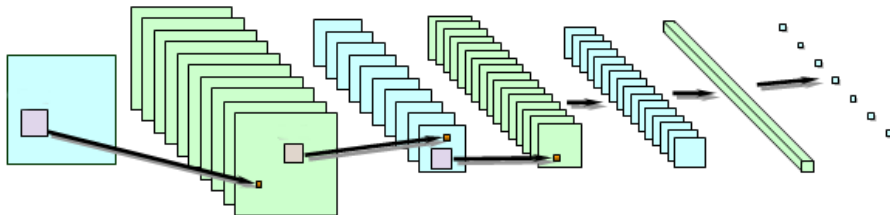
# Problem overview

## Execution time and size by layer



# Problem overview

## Parameters importance



- Feature map's **width, height** influence on execution time
- Feature map's **depth** influences on model size

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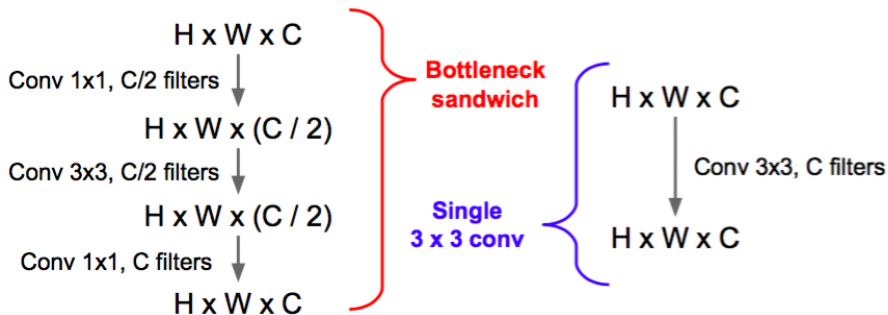
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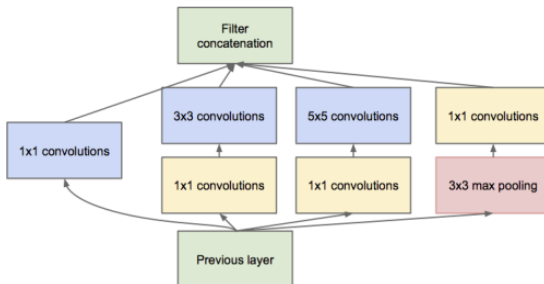
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# Bottlenecks



- Min Lin, et al. Network In Network, 2013

# Inception module



## Compose different kernel sizes

- Christian Szegedy, et. al., Inception-v4, Inception-ResNet and the Impact of Residual Connections on Learning, 2016
- Christian Szegedy, et. al., Rethinking the Inception Architecture for Computer Vision, 2015

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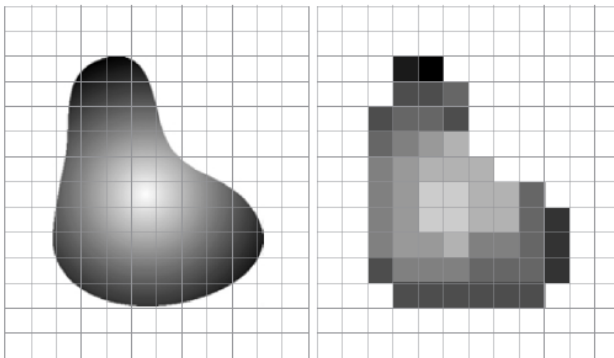
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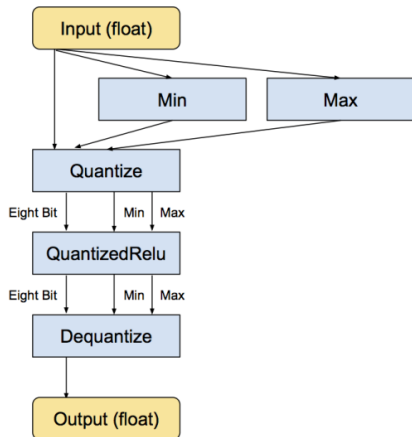
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# Quantization



- Pete Warden, How to Quantize Neural Networks with TensorFlow, 2016
- Matthieu Courbariaux, et. al., BinaryConnect: Training Deep Neural Networks with binary weights during propagations, 2015

# Quantization Schema



- All operations use precalculated Min and Max values which are used for rescaling
- Min and Max values selected from function behavior and real number values

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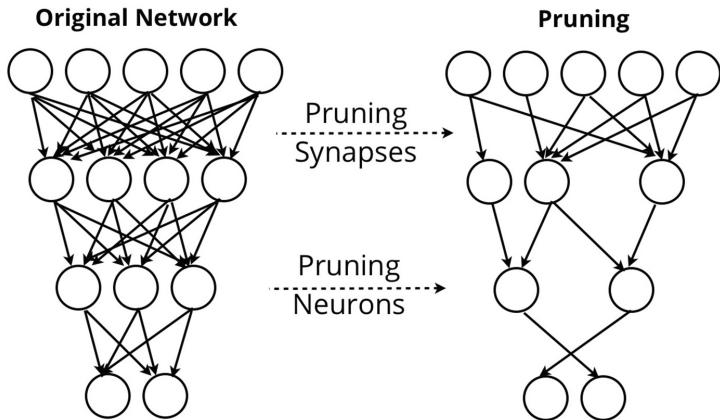
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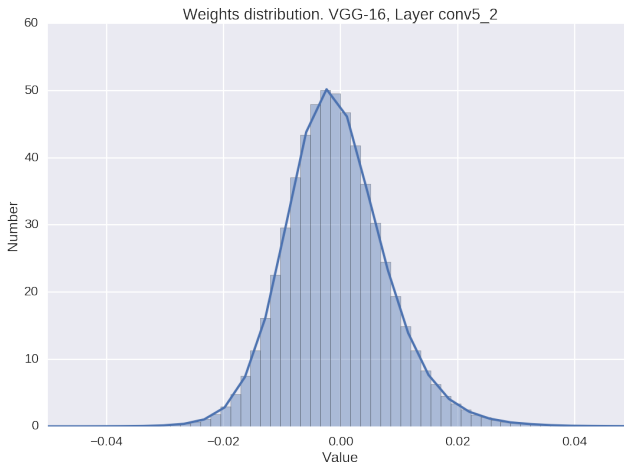
# Pruning basics



The idea of pruning is removing unimportant weights. The one question is how to define “unimportant”.

# Pruning basics

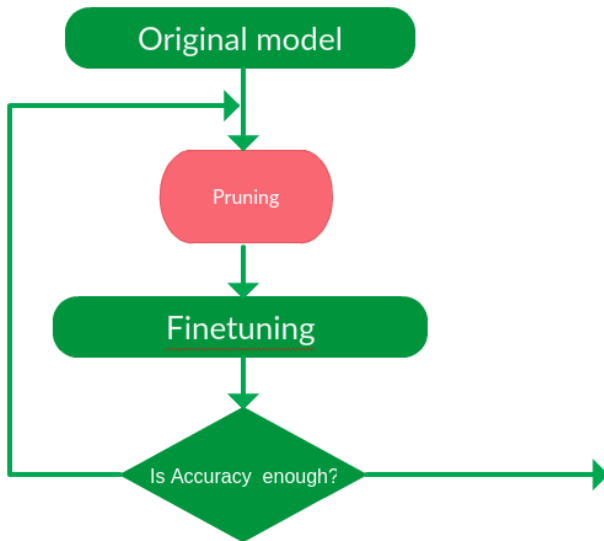
## Unimportant criteria



- Yann Le Cun, et al. Optimal Brain Damage, 1990
- Babak Hassibi, et al. Second Order Derivatives for Network Pruning: Optimal Brain Surgeon, 1992
- Song Han, et al., Learning both Weights and Connections for Efficient Neural Networks, 2015

# Pruning basics

## Iterative Process



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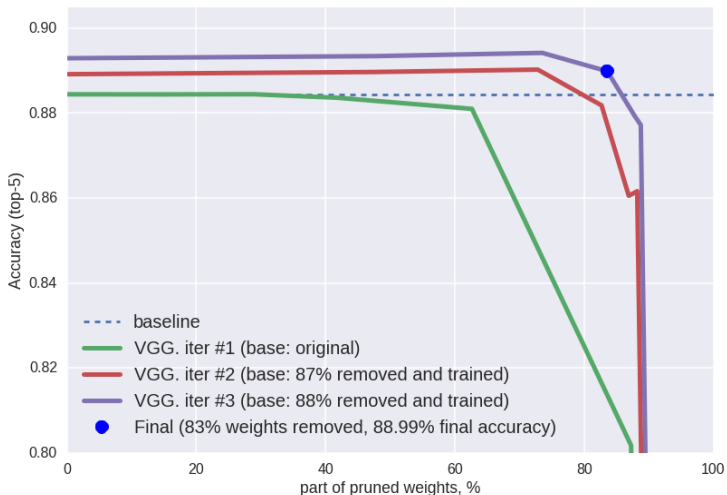
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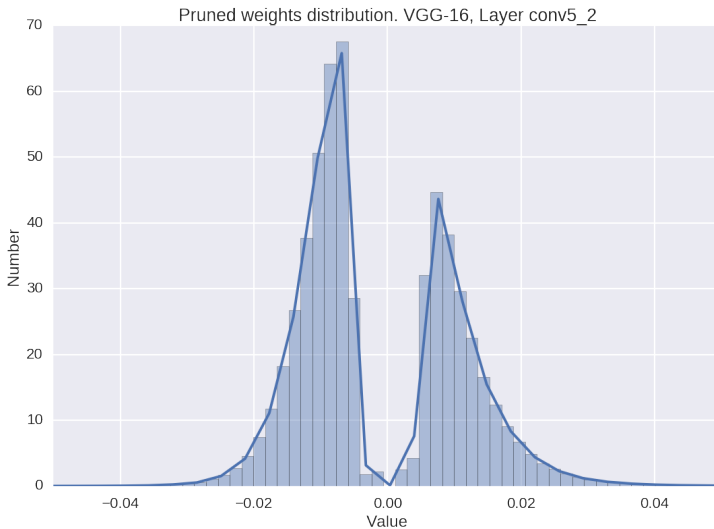
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# Pruning example VGG

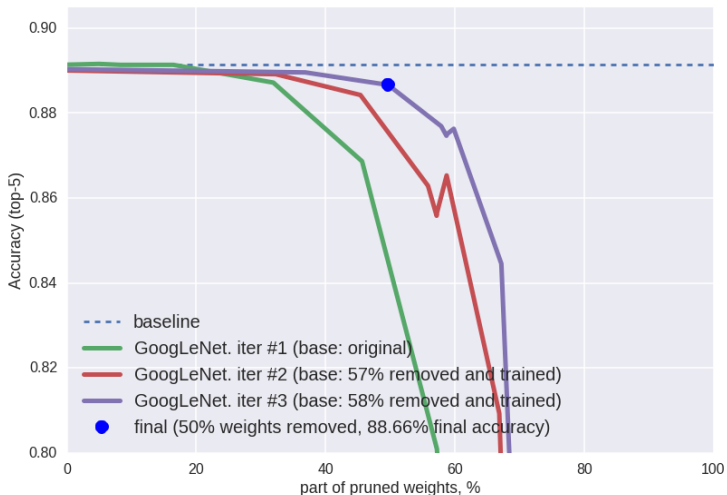


● Song Han, DSD: Regularizing Deep Neural Networks with Dense-Sparse-Dense Training Flow, 2016

# Pruning example VGG

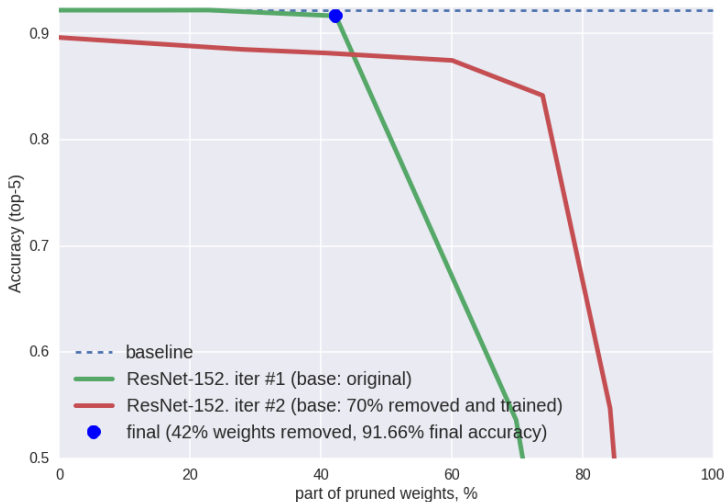


# Pruning example GoogLeNet



● Hao Li, et.al., Pruning Filters for Efficient ConvNets, 2016

# Pruning example ResNet-152



# Summary

- Deep neural networks provides excellent quality, but requires **powerful computation instances**
- There are **several simple and useful approaches for reducing required memory size and execution time** without increasing hardware cost